

## **APPENDIX G - PONY DIVISION**

### **G.1. Introduction**

The Pony Division is a competitive Division with 13 and 14-year-old players.

### **G.2. Division Composition**

- A. The number of teams in the Pony Division shall be determined by the number of eligible players that register for the current season.
- B. Each team will have a minimum of ten (10) players, with a maximum of thirteen (13) players.

### **G.3. Playing Rules**

The Pony Division will be governed by the current season's edition of the *PONY Official Regulations and Playing Rules*, unless otherwise specified in the EYB Policies & Procedures or in the Pony Division Rules.

- A. A regulation game is seven (7) innings. A complete game will be five (5) innings. No new inning will begin after 2 hours and 15 minutes.
- B. A new inning begins the moment the last out is recorded in the previous inning.
- C. Partially completed games that affect the start of the next scheduled game may be suspended (10) minutes prior to the start of the next scheduled game. The Umpire, with the Board Member on duty's approval, has discretion to suspend games under these circumstances. No game that qualifies as a complete game will be suspended.
- D. EYB shall participate in inter-league play as scheduled by the Division Director and EYB President. If inter-league play is used, then the rules agreed upon by the participating leagues shall apply.
- E. The Pony Division shall incorporate a "10 run rule" if a team is leading an opponent by at least 10 runs after 5 complete innings have been played or 4 ½ innings if the home team. The team with 10 runs shall be declared the winner.
- F. Minimum play rule: No player may sit out a second inning before all players have sat out for one inning. No player may sit out a third inning, until all players have sat out a second inning.
- G. There will be no guarantee of available time for infield warm-ups prior to any game

### **G.4. Pitching**

Pitchers may pitch a maximum of 95 pitches per day, including a continuation or suspended game.

MUSTANG, BRONCO, PONY are to use the chart printed below.

**REQUIRED REST DAYS (PITCHES)**

AGES	DAILY MAX	0 DAYS	1 DAY	2 DAYS	3 DAYS	4 DAYS
9 - 10	75	1 - 20	21 - 35	36 - 50	51 - 65	66+
11 - 12	85	1 - 20	21 - 35	36 - 50	51 - 65	66+
13 - 14	95	1 - 20	21 - 35	36 - 50	51 - 65	66+

- A. The pitcher will only be required to observe the calendar day(s) of rest for the threshold the pitcher reached during the start of that at-bat, provided that the pitcher is removed before delivering a pitch to the next batter.
- B. Once the home plate umpire signals "play" to the pitcher, that pitcher shall become the pitcher of record and their pitch count begins at that point.
- C. A pitcher is charged with the number of pitches in the specific calendar day and week in which they are pitched, regardless of whether they are local organization league games, the playoff of postponed games or suspended games, tie games, or exhibition games. Rest is calculated as per calendar day.
- D. Every player must pitch to at least five (5) complete players during the Spring season. If a player hasn't gotten to pitch to five (5) complete players during the regular recreational Spring season, the team will be disqualified from-the Spring Playoff Tournament.
- E. Any pitcher withdrawn from the mound and/or lineup, or a pitcher who is withdrawn from the mound and stays in the game at another position, shall not be permitted to pitch again in the same game.
- F. If a manager or coach goes on to the playing field to talk to any player or players, more than once in a half inning while the same player is pitching, a pitching change shall be made. The only exception to this rule is in case of injury.

**G.5. Batters**

EYB will use a continuous batting order for this Division.

**G.6. Runners**

- A. A courtesy runner will be allowed for the catcher with 2 outs. Courtesy runner must be the last recorded out.
- B. A pinch runner may be used in the case of an injury, once per runner, per game, runner must be the last recorded out in the inning, or previous inning, if no outs have been recorded.

**G.7. Time Limits**

None

**G.8. Slide or avoid rule**

SLIDE OR AVOID RULE SHALL BE ENFORCED.

In all instances where it is apparent a defensive player protecting a base is in possession of a live ball and attempting to tag or force out an advancing runner, the runner, if he chooses to continue his advance he may not intentionally attempt to dislodge the baseball from the defensive player by use of physical force while not in the process of sliding. Base runners shall not run into, strike, or attempt to knock down the fielder in possession of the baseball. If the base runner chooses not to slide, he must avoid contact. This will be a judgment call by the umpire. And will not be subject to an appeal.

**PENALTY: In the event a base runner fails to "slide or avoid" he will be declared out.**

**G.9. Unsportsmanlike Behavior**

Any player using foul language during a game or who throws their helmet or bat "in anger" will be ejected from the game without warning. That player will also serve a one game suspension, which they'll have to attend and sit on the bench in street clothes. That player must report to the scorekeeper before the start of the game. If they fail to do so, they will have to sit out each following game until they comply.

**G.10. Pony Playoff/Tournament Rules**

- A. All Pony rules listed in the current season's edition of the *PONY Official Regulations and Playing Rules* are enforced for Playoff/Tournament.
- B. If a game is tied after time expires or the seventh (7th) inning has expired (whichever is earlier), the teams will play an open inning until a winner is declared. The game shall not proceed more than two (2) open innings. If the game is tied after the second open inning, a coin flip will determine the winner.
- C. Championship game should be played to a complete seven (7) inning game.